

START



Gallop like a horse



Crawl like a lamb



Move like a cow



Hop like a frog



Roll over like a puppy



Crawl like a spider

Fly like a barn owl



Pounce like a kitten



Slither like a snake



Waddle like a duck



Crawl slow like a turtle

FINISH



Fly like a bee

Run fast like a little chick



Flap wings fast like hummingbird



DOWN ON THE FARM

Directions: Place game markers at start. Player one flips coin. If heads move forward one space. If tails move forward two spaces. Player one performs the animal action on space around the room or designated area. Player two takes a turn. Continue taking turns. First player to the finish is the winner!